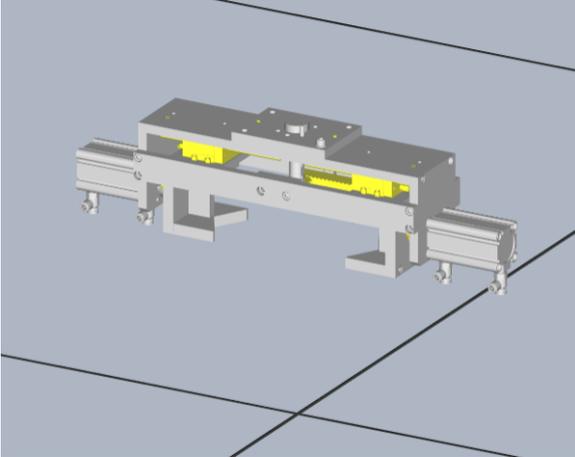
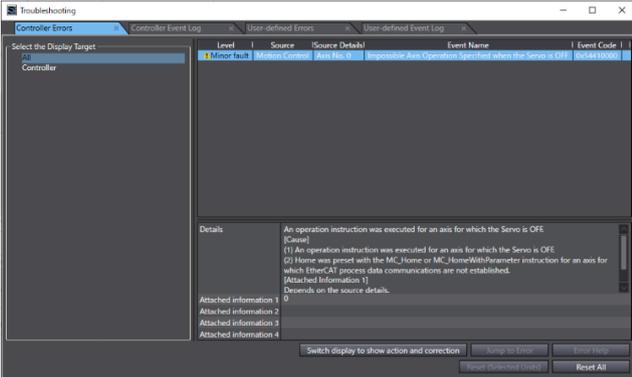


3D Simulation Sample Program No.24	Gripper double solenoid mechanism	
Basic function	Performs manual operation and demonstration.	
3D image	 <p data-bbox="347 763 1501 869">CAD data: MISUMI Corporation inCAD Library No.000578 (*) The CAD data was edited by OMRON. Refer to the Sysmac Studio 3D Simulation Function Operation Manual (W618-E1) for the editing procedures. (*The component name is not listed in the English website of MISUMI Corporation.)</p>	
File name	3DSimulationSample_24_Gripper_double_solenoid_mechanism_V1_00.smc2	
Applicable model	Sysmac Studio (64-bit version)	SYSMAC-SE2xxx Ver.1.40 or higher
	Sysmac Studio 3D Simulation Option	SYSMAC-SA4xxL-64
Used language	Ladder programming	
Used materials and equipment	-	
Function description	<ul style="list-style-type: none"> • When the Execute_Manual_Close variable (BOOL) changes to TRUE while the Execute_Manual_Open variable (BOOL) is FALSE, the chuck moves to the close position. • When the Execute_Manual_Open variable (BOOL) changes to TRUE while the Execute_Manual_Close variable (BOOL) is FALSE, the chuck moves to the open position. • When the Execute_Demo variable (BOOL) changes to TRUE, a demonstration is performed. 	
Mechanical component types provided on the Sysmac Studio	Robot tool (Parallel switching 2-finger type chuck/double solenoid type)	
Precaution for use	<ul style="list-style-type: none"> • This sample program is specifically prepared for 3D simulation. Do not use this program in actual machine operation. • MISUMI Corporation may not offer all parts in each application design. Available parts can only be purchased separately not as a unit shown in each application design. MISUMI Corporation does not guarantee quality, accuracy, functionality, safety or reliability for the combination of the parts in each application example. 	
Restrictions and others	<ul style="list-style-type: none"> • Error processing is not included in the sample program. To reset errors, select Troubleshooting from the Tools Menu, then click the Reset All button. 	

Application example

1. Turns the solenoid switch ON or OFF manually

[ENG]Manual Operation : Turns the solenoid switch ON or OFF manually
 [JPN]手動運転 : ソレノイドスイッチを手動操作でON/OFFします。

Variable: Execute_Manual_Close
 [ENG]When the value of this variable changes to TRUE, the chuck moves to the close position. When it changes to FALSE, the chuck stops moving.
 [JPN]TRUEにすると閉位置へ移動します。FALSEにすると移動を終了します。

Variable: Execute_Manual_Open
 [ENG]When the value of this variable changes to TRUE, the chuck moves to the open position. When it changes to FALSE, the chuck stops moving.
 [JPN]TRUEにすると開位置へ移動します。FALSEにすると移動を終了します。

2. Performs demonstration

[ENG]Demonstration : Performs demonstration
 [JPN]デモ動作 : デモ動作を実行します。

Variable: Execute_Demo
 [ENG]A demonstration is performed when the value of this variable changes to TRUE.
 [JPN]立ち上がり時にデモ動作を開始します。

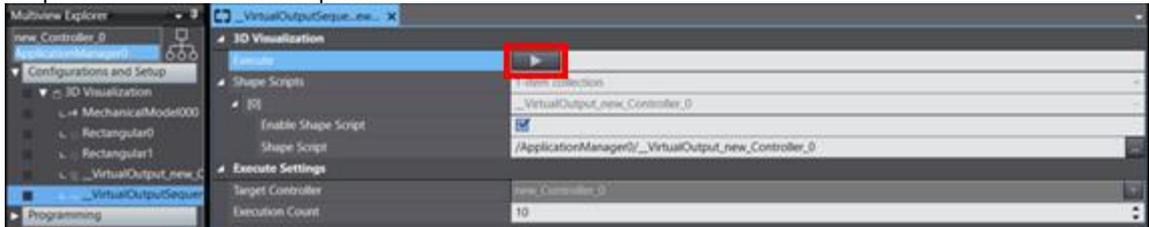
[ENG]Outputs the signal to the solenoid switch
 [JPN]ソレノイドスイッチへ信号を出力します。

(Additional information)

To confirm 3D operation, select **3D Visualizer** from the View menu. You can confirm the operation on the 3D Visualizer.

After performing a program simulation on the Sysmac Studio, execute the virtual output script for the mechanical component, in the following procedure.

Select **ApplicationManager0 – Configuration and Setup – 3D Visualization – _VirtualOutputSequence_new_Controller_0** in the Multiview Explorer, and execute the virtual output script for the mechanical component.



Related manuals

Sysmac Studio Version 1 Operation Manual (W504-E1)
Sysmac Studio 3D Simulation Function Operation Manual (W618-E1)

■ Variable Tables

Input Variables

Meaning	Name	Data type	Default	Range	Description
Manual Operation (close position)	Execute_Manual_Close	BOOL		TRUE or FALSE	When the value of this variable changes to TRUE while the Execute_Manual_Open variable is FALSE, the chuck moves to the close position.
Manual Operation (open position)	Execute_Manual_Open	BOOL		TRUE or FALSE	When the value of this variable changes to TRUE while the Execute_Manual_Close variable is FALSE, the chuck moves to the open position.
Demonstration	Execute_Demo	BOOL		TRUE or FALSE	A demonstration is performed when the value of this variable changes to TRUE.

Output Variables

Meaning	Name	Data type	Range	Description
Solenoid Switch Close Position	Close	BOOL	TRUE or FALSE	TRUE while signals are output to the double solenoid switches.
Solenoid Switch Open Position	Open	BOOL	TRUE or FALSE	TRUE while signals are output to the double solenoid switches.

■ Version History

Version	Date	Contents
1.00	March 2021	Original production.

■ Note

This document explains the function of the sample programs specifically prepared for 3D simulation.

It does not provide information of restrictions on the use of Units and Components or combination of them. For actual applications, make sure to read the operation manuals of the applicable product.

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